M4 : Embedded Control Systems Karl-Erik Arzen Lund University 12/03/2007 – 16/03/2007

Control systems are becoming increasingly complex from the perspectives of both control and computer science. Today, even seemingly simple embedded control systems often contain a multitasking real-time kernel and support networking. At the same time, the market deman ds that the cost of the system be kept at a minimum. For optimal use of computing resources, the control algorithm and the control software designs need to be considered at the same time. The aim of this course is to give an overview of embedded control systems and of the use of control techniques in computer software systems. The focus of the course will be software implementation of control systems. Both multi-tasking real-time operating systems and simple event -based microprocessors will be considered. Special focus will be given to the interaction between the control and computing aspects, resulting in latencies and jitter, and how this can be handled, e.g., through temporal robustness techniques.

The course will cover the following topics: Introduction to embedded control. Computer implementation of control algorithms. Computing models for control. Schedulability theory. Fixed vs floating point arithmetics. Examples of embedded control systems. Integrated control and scheduling. Codesign tools (TrueTime and Jitterbug). Timing aspects of networked control. Control of computer software systems

